

Iterative Process Lesson Plan: Class 02 / IPP / 02



Overall goal of the lesson	Iterative Patterns and processes
Prior knowledge	Number system, rows and columns, shapes
required	

MODULE 1: Module time: 35 minutes

Goal:	Generating interesting patterns from simple patterns iteratively
Description:	Using dots and lines to create patterns. And creating rangoli with the patterns.
Material	Physical: White or black board (For teachers) . Notebook and colour pencils (for
required:	students).
	Electronic: None
Procedure	
Summary:	
Procedure	Start the session with stating the agenda for today and go with the slides.
Details:	Wait for the students to actually draw what they saw in the slide.
	Encourage more questions and let them draw in different ways.
	The whole idea is to let them get interested in patterns and color.
	Slides 3: The shapes we learned and we are going to learn.
	Slides 4 to 8: Recap to draw triangle, square and rangoli.
	Slides 9 to 20: Draw pentagon, hexagon, two types of stars.
	Slides 21 to 22 : connecting all dots from each other with a line (concept)
	Slides 23 to 29: Designing a slightly complex colorful rangoli iteratively by connecting each dots in a pattern.
	Slides 30 to 31: Arranging of items as a pattern.
	Deliberately didn't introduced concept of circle. * If students arrange in circle, encourage them.
Assessment:	Ask them to draw what they like. There is no correct answer as well as there is no better
	answer. Let them enjoy, experiment with patterns and colors.
Information	
Broadcast:	